

Date: 2017-7-23



Killed all enemy tanks in one battle from US side (Medal of Honor): Sgt. Tomoya



Killed all enemy tanks in one battle from German side (Iron Cross): None



The Best Tank Commander (Silver Star): Sgt. Yuka



Most killed for the day (Bronze Star): Sgt. Tomoya



Most dead for the day (Purple Heart): Sgt. Riku

Demotion (Friendly Fired): None

No promotion (Friendly Fired): Sgt. Yuka, Sgt. Tomoya

Demotion (Zombie): None

No promotion (Zombie): None

Demotion (Bottom 3): Michael Wittmann : Capt. -> 1st Lt.

Promotion (Top 3): Riku : Sgt. -> 2nd Lt.

Average									TIGER	Medal of Honor	Winning	Lost Game	Absent	Zombie	Total	
Scores									Killer	Iron Cross	Team	Penalty for	Penalty	Penalty	Scores	Number of
(AS)									Bonus	Medal Award Bonus	Bonus	Platoon Commander			(T)	Participation
Rank	Name	AS = (T / P)	Killed	Average Killed	Alive	Dead	AD = (D / P)	Fire	(TB)	(MB)	(WB)	(LP)	(AP)	(AP)	T = (K+A+TB+MB+WB) - (D+F+AP)	(P)
1st	Sgt. Yuka	3.09	13	1.18	5	-6	-0.55	-10	2	0	30	0	0	0	34	11
2nd	Sgt. Tomoya	2.50	15	1.25	5	-7	-0.58	-10	2	5	30	-10	0	0	30	12
3rd	Sgt. Riku	0.77	9	0.69	2	-11	-0.85	0	0	0	10	0	0	0	10	13
4th	Capt. Michael Wittmann	-1.67	8	0.67	2	-10	-0.83	0	0	0	10	-30	0	0	-20	12
5th	Sgt. Suzuki	-8.00	2	1.00	1	-1	-0.50	0	2	0	10	0	-30	0	-16	2

Win (3)
Draw / Time up (1)
Lose (0)

Alive

Killed **

Dead

The Best Platoon: B

Platoon	Total Scores (TS)	Average Scores AS=TS/TG	Total Games (TG)	Platoon Commander's 1st Tank Commander / Gunner / Driver	2nd Tank Commander / Gunner / Driver	3rd Tank Commander / Gunner / Driver	4th Tank Commander / Gunner / Driver
A	6	0.75	8	Capt. Michael Wittmann / Capt. Michael Wittmann / Capt. Michael Wittmann	Sgt. Riku / Sgt. Riku / Sgt. Riku	-	-
B	18	2.25	8	Sgt. Tomoya / Sgt. Tomoya / Sgt. Tomoya	Sgt. Yuka / Sgt. Yuka / Sgt. Suzuki	-	-

Tank No. T1 = Tiger I, T2 = Panzer IV, T3 = Stug III, T4 = Jagdpanther, T5, T6, T7 and T8 = M4 Sherman

Battle 1.	Scores	Platoon	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver
GER	0	A	T1	Michael Wittmann / Michael Wittmann / Michael Wittmann [T6*]	T2	Riku / Riku / Riku [T8*]	T3	Nobody	T4	Nobody
USA	3	B	T8	Tomoya / Tomoya / Tomoya [T4*, T3*]	T7	Yuka / Yuka / Suzuki [T1*, T2*]	T6	Nobody	T5	Tomoya / Tomoya / Tomoya

Battle 2.	Scores	Platoon	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver
GER	0	A	T1	Riku / Riku / Riku	T2	Michael Wittmann / Michael Wittmann / Michael Wittmann [T7*, T6*]	T3	Riku / Riku / Riku	T4	Nobody
USA	3	B	T8	Tomoya / Tomoya / Tomoya [T3*, T4*, T1*, T2*, MOH]	T7	Tomoya / Tomoya / Tomoya	T6	Yuka / Yuka / Suzuki	T5	Nobody

Battle 3.	Scores	Platoon	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver
GER	3	A	T1	Michael Wittmann / Michael Wittmann / Michael Wittmann [T5*, T8*]	T2	Nobody	T3	Michael Wittmann / Michael Wittmann / Michael Wittmann	T4	Riku / Riku / Riku [T6*, T7*]
USA	0	B	T8	Tomoya / Tomoya / Tomoya	T7	Nobody	T6	Tomoya / Tomoya / Tomoya	T5	Yuka / Yuka / Yuka [T2*, T3*]

Battle 4.	Scores	Platoon	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver
GER	3	A	T1	Riku / Riku / Riku [T6*, T7*, T5*]	T2	Nobody	T3	Michael Wittmann / Michael Wittmann / Michael Wittmann	T4	Michael Wittmann / Michael Wittmann / Michael Wittmann
USA	0	B	T8	Yuka / Yuka / Yuka [T4*, T2*]	T7	Nobody	T6	Nobody	T5	Tomoya / Tomoya / Tomoya [T8* FF]

Battle 5.	Scores	Platoon	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver
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GER	3	B	T1	Tomoya / Tomoya / Tomoya [T7*, T5*, T6*]	T2	Yuka / Yuka / Yuka [T8*]	T3	Yuka / Yuka / Yuka	T4	Nobody
USA	0	A	T8	Michael Wittmann / Michael Wittmann / Michael Wittmann	T7	Riku / Riku / Riku	T6	Michael Wittmann / Michael Wittmann / Michael Wittmann [T4*]	T5	Riku / Riku / Riku [T2*]

Battle 6.	Scores	Platoon	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver
GER	3	B	T1	Tomoya / Tomoya / Tomoya [T8*]	T2	Tomoya / Tomoya / Tomoya [T5*]	T3	Yuka / Yuka / Yuka	T4	Yuka / Yuka / Yuka [T6*, T7*]
USA	0	A	T8	Michael Wittmann / Michael Wittmann / Michael Wittmann [T2*]	T7	Michael Wittmann / Michael Wittmann / Michael Wittmann	T6	Riku / Riku / Riku [T3*]	T5	Riku / Riku / Riku

Battle 7.	Scores	Platoon	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver
GER	3	B	T1	Yuka / Yuka / Yuka [T8*, T3* FF]	T2	Nobody	T3	Tomoya / Tomoya / Tomoya [T7*, T6*]	T4	Yuka / Yuka / Yuka [T5*]
USA	0	A	T8	Riku / Riku / Riku	T7	Riku / Riku / Riku [T2*]	T6	Michael Wittmann / Michael Wittmann / Michael Wittmann [T4*]	T5	Riku / Riku / Riku

Battle 8.	Scores	Platoon	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver
GER	3	B	T1	Yuka / Yuka / Yuka [T6*, T7*]	T2	Nobody	T3	Nobody	T4	Tomoya / Tomoya / Tomoya [T8*, T5*]
USA	0	A	T8	Riku / Riku / Riku	T7	Nobody	T6	Nobody	T5	Michael Wittmann / Michael Wittmann / Michael Wittmann

Capt.

Michael Wittmann

[A Platoon Commander]

						Friendly	TIGER	Medal	Winning	Lost Game	Absent	Zombie			
	Killed	Average	Alive	Dead	Average	Fire	Killer	Award	Team	Penalty for	Penalty	Penalty	Total	# of	Average
	(K)	Killed	(A)	(D)	Dead	FF	Bonus	Bonus	Bonus	Platoon Commander			Scores	Participator	Scores
	(+1)	AK = (K / P)	(+1)	(-1)	AD = (D / P)	(-10)	(+2)	(+5)	(+5)	(-5)	(-5)	(-10)	(T)	(P)	AS = (T / P)
Battle 1.	1			-1						-5			-5	1	
Battle 2.	2			-1						-5			-4	1	
Battle 3.	2		1	-1					5				7	2	
Battle 4.			1	-1					5				5	2	
Battle 5.	1			-2						-5			-6	2	
Battle 6.	1			-2						-5			-6	2	
Battle 7.	1			-1						-5			-5	1	
Battle 8.				-1						-5			-6	1	

8	0.67	2	-10	-0.83	0	0	0	10	-30	0	0	-20	12	-1.67
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Sgt. Riku

	Friendly	TIGER	Medal	Winning	Lost Game	Absent	Zombie							
Killed	Average	Alive	Dead	Average	Fire	Killer	Award	Team	Penalty for	Penalty	Penalty	Total	# of	Average
(K)	Killed	(A)	(D)	Dead	FF	Bonus	Bonus	Bonus	Platoon Commander			Scores	Participator	Scores
(+1)	AK = (K / P)	(+1)	(-1)	AD = (D / P)	(-10)	(+2)	(+5)	(+5)	(-5)	(-5)	(-10)	(T)	(P)	AS = (T / P)
Battle 1.	1		-1									0	1	
Battle 2.			-2									-2	2	
Battle 3.	2	1						5				8	1	
Battle 4.	3	1						5				9	1	
Battle 5.	1		-2									-1	2	
Battle 6.	1		-2									-1	2	
Battle 7.	1		-3									-2	3	
Battle 8.			-1									-1	1	
9	0.69	2	-11	-0.85	0	0	0	10	0	0	0	10	13	0.77

Sgt. Tomoya [B Platoon Commander]

	Friendly	TIGER	Medal	Winning	Lost Game	Absent	Zombie							
Killed	Average	Alive	Dead	Average	Fire	Killer	Award	Team	Penalty for	Penalty	Penalty	Total	# of	Average
(K)	Killed	(A)	(D)	Dead	FF	Bonus	Bonus	Bonus	Platoon Commander			Scores	Participator	Scores
(+1)	AK = (K / P)	(+1)	(-1)	AD = (D / P)	(-10)	(+2)	(+5)	(+5)	(-5)	(-5)	(-10)	(T)	(P)	AS = (T / P)
Battle 1.	2	1	-1					5				7	2	
Battle 2.	4	1	-1			2	5	5				16	2	
Battle 3.			-2						-5			-7	2	
Battle 4.			-1		-10				-5			-16	1	
Battle 5.	3	1						5				9	1	

Battle 6.	2		1	-1					5					7	2	
Battle 7.	2			-1					5					6	1	
Battle 8.	2		1						5					8	1	
	15	1.25	5	-7	-0.58	-10	2	5	30	-10	0	0	30	12		2.50

Sgt.

Yuka

						Friendly	TIGER	Medal	Winning	Lost Game	Absent	Zombie			
	Killed	Average	Alive	Dead	Average	Fire	Killer	Award	Team	Penalty for	Penalty	Penalty	Total	# of	Average
	(K)	Killed	(A)	(D)	Dead	FF	Bonus	Bonus	Bonus	Platoon Commander			Scores	Participator	Scores
	(+1)	AK = (K / P)	(+1)	(-1)	AD = (D / P)	(-10)	(+2)	(+5)	(+5)	(-5)	(-5)	(-10)	(T)	(P)	AS = (T / P)
Battle 1.	2		1				2		5				10	1	
Battle 2.				-1					5				4	1	
Battle 3.	2			-1									1	1	
Battle 4.	2			-1									1	1	
Battle 5.	1		1	-1					5				6	2	
Battle 6.	2		1	-1					5				7	2	
Battle 7.	2		1	-1		-10			5				-3	2	
Battle 8.	2		1						5				8	1	
	13	1.18	5	-6	-0.55	-10	2	0	30	0	0	0	34	11	3.09

Sgt.

Suzuki

						Friendly	TIGER	Medal	Winning	Lost Game	Absent	Zombie			
	Killed	Average	Alive	Dead	Average	Fire	Killer	Award	Team	Penalty for	Penalty	Penalty	Total	# of	Average
	(K)	Killed	(A)	(D)	Dead	FF	Bonus	Bonus	Bonus	Platoon Commander			Scores	Participator	Scores
	(+1)	AK = (K / P)	(+1)	(-1)	AD = (D / P)	(-10)	(+2)	(+5)	(+5)	(-5)	(-5)	(-10)	(T)	(P)	AS = (T / P)
Battle 1.	2		1				2		5				10	1	

Battle 2.	-1	5	4	1
Battle 3.			-5	0
Battle 4.			-5	0
Battle 5.			-5	0
Battle 6.			-5	0
Battle 7.			-5	0
Battle 8.			-5	0

2	1.00	1	-1	-0.50	0	2	0	10	0	-30	0	-16	2	-8.00
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