Date: 2017-9-24

Killed all enemy tanks in one battle from US side (Medal of Honor):   **Capt. Michael Wittmann, 2nd Lt. Yuka**

Killed all enemy tanks in one battle from German side (Iron Cross):   **Sgt. Izumi, Sgt. Riku**

The Best Tank Commander (Silver Star):   **Sgt. Izumi**

Most killed for the day (Bronze Star):   **Capt. Michael Wittmann**

Most dead for the day (Purple Heart):   **Sgt. Riku**

Demotion (Friendly Fired):   **None**

No promotion (Friendly Fired):   **None**

Demotion (Zombie):   **None**

No promotion (Zombie):   **None**

Demotion (Bottom 3):   **None**

Promotion (Top 3):   **Yuka : 2nd Lt. -> 1st Lt.**

Izumi : Sgt. -> 2nd Lt.

Rank	Name	Average Scores (AS) AS = (T / P)	Killed (K)	Average Killed AK = (K / P)	Alive (A)	Dead (D)	Average Dead AD = (D / P)	Friendly Fire (F)	TIGER Killer Bonus (TB)	Medal of Honor Iron Cross Medal Award Bonus (MB)	Winning Team Bonus (WB)	Lost Game Penalty for Platoon Commander (LP)	Absent Penalty (AP)	Zombie Penalty (AP)	Total Scores (T) T = (K+A+TB+MB+WB) - (D+F+AP)	Number of Participation (P)
1st	Sgt. Izumi	2.67	7	0.78	3	-6	-0.67	0	0	5	15	0	0	0	24	9
2nd	Capt. Michael Wittmann	2.00	8	0.89	5	-4	-0.44	0	4	5	15	-15	0	0	18	9
3rd	2nd Lt. Yuka	1.42	10	0.83	5	-7	-0.58	0	4	5	15	-15	0	0	17	12
4th	Sgt. Riku	0.00	6	0.50	3	-9	-0.75	-10	0	5	15	0	0	-10	0	12

The Best Platoon: A & B

Platoon	Total Scores (TS)	Average Scores AS=TS/TG	Total Games (TG)	Platoon Commander's 1st Tank Commander / Gunner / Driver	2nd Tank Commander / Gunner / Driver	3rd Tank Commander / Gunner / Driver	4th Tank Commander / Gunner / Driver
A	11	1.38	8	Capt. Michael Wittmann / Capt. Michael / Capt. Michael	Sgt. Izumi / Sgt. Izumi / Sgt. Izumi	-	-
B	11	1.38	8	2nd Lt. Yuka / 2nd Lt. Yuka / 2nd Lt. Yuka	Sgt. Riku / Sgt. Riku / Sgt. Riku	-	-

Tank No. T1 = Tiger I, T2 = Panzer IV, T3 = Stug III, T5, T7 and T8 = M4 Sherman

Battle 1.	Scores	Platoon	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver
GER	3	A	T1	Michael Wittmann [T7*, T5*]	T2	Izumi [T8*]	T3	Nobody	T4	Out of service
USA	0	B	T8	Yuka	T7	Riku	T6	Out of service	T5	Yuka [T3*]

Battle 2.	Scores	Platoon	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver
GER	0	A	T1	Nobody	T2	Michael Wittmann	T3	Izumi [T5*]	T4	Out of service
USA	3	B	T8	Riku	T7	Yuka [T1*, T2*, T3*, **MOH**]	T6	Out of service	T5	Riku

Battle 3.	Scores	Platoon	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver
GER	0	A	T1	Izumi [T8*]	T2	Nobody	T3	Michael Wittmann	T4	Out of service
USA	3	B	T8	Riku [T3*, T5* **FF**]	T7	Yuka [T1*]	T6	Out of service	T5	Yuka [T2*]

Battle 4.	Scores	Platoon	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver
GER	3	A	T1	Michael Wittmann	T2	Izumi [T8*, T7*, T5*, **IC**]	T3	Nobody	T4	Out of service
USA	0	B	T8	Yuka [T3*]	T7	Riku	T6	Out of service	T5	Yuka

Battle 5.	Scores	Platoon	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver
GER	1	B	T1	Yuka [T8*]	T2	Riku [T7*]	T3	Riku	T4	Out of service
USA	1	A	T8	Michael Wittmann	T7	Izumi	T6	Out of service	T5	Michael Wittmann [T2*]

Battle 6.	Scores	Platoon	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver
GER	3	B	T1	Nobody	T2	Yuka	T3	Riku [T8*, T5*, T7*, IC]	T4	Out of service
USA	0	A	T8	Nobody	T7	Michael Wittmann	T6	Out of service	T5	Izumi

Battle 7.	Scores	Platoon	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver
GER	1	B	T1	Riku [T7*]	T2	Yuka [T8*]	T3	Yuka, Riku [Zombie]	T4	Out of service
USA	1	A	T8	Izumi [T3*]	T7	Nobody	T6	Out of service	T5	Michael Wittmann [T1*, T3*]

Battle 8.	Scores	Platoon	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver
GER	0	B	T1	Yuka [T7*]	T2	Riku	T3	Riku	T4	Out of service
USA	3	A	T8	Michael Wittmann [T2*, T1*, T3*, MOH]	T7	Izumi	T6	Out of service	T5	Izumi

Capt.   Michael Wittmann   [A Platoon Commander]

	Killed (K) (+1)	Average Killed AK = (K / P)	Alive (A) (+1)	Dead (D) (-1)	Average Dead AD = (D / P)	Friendly Fire FF (-10)	TIGER Killer Bonus (+2)	Medal Award Bonus (+5)	Winning Team Bonus (+5)	Lost Game Penalty for Platoon Commander (-5)	Absent Penalty (-5)	Zombie Penalty (-10)	Total Scores (T)	# of Participation (P)	Average Scores AS = (T / P)
Battle 1.	2		1						5				8	1	
Battle 2.				-1						-5			-6	1	
Battle 3.				-1						-5			-6	1	
Battle 4.			1						5				6	1	
Battle 5.	1		1	-1									1	2	
Battle 6.				-1						-5			-6	1	
Battle 7.	2		1				2						5	1	
Battle 8.	3		1				2	5	5				16	1	
	8	0.89	5	-4	-0.44	0	4	5	15	-15	0	0	18	9	2.00

Sgt.   Izumi

	Killed (K) (+1)	Average Killed AK = (K / P)	Alive (A) (+1)	Dead (D) (-1)	Average Dead AD = (D / P)	Friendly Fire FF (-10)	TIGER Killer Bonus (+2)	Medal Award Bonus (+5)	Winning Team Bonus (+5)	Lost Game Penalty for Platoon Commander (-5)	Absent Penalty (-5)	Zombie Penalty (-10)	Total Scores (T)	# of Participation (P)	Average Scores AS = (T / P)
Battle 1.	1		1						5				7	1	
Battle 2.	1			-1									0	1	
Battle 3.	1			-1									0	1	
Battle 4.	3		1					5	5				14	1	
Battle 5.				-1									-1	1	
Battle 6.				-1									-1	1	
Battle 7.	1			-1									0	1	
Battle 8.			1	-1					5				5	2	
	7	0.78	3	-6	-0.67	0	0	5	15	0	0	0	24	9	2.67

2nd Lt.   Yuka   [B Platoon Commander]

	Killed (K) (+1)	Average Killed AK = (K / P)	Alive (A) (+1)	Dead (D) (-1)	Average Dead AD = (D / P)	Friendly Fire FF (-10)	TIGER Killer Bonus (+2)	Medal Award Bonus (+5)	Winning Team Bonus (+5)	Lost Game Penalty for Platoon Commander (-5)	Absent Penalty (-5)	Zombie Penalty (-10)	Total Scores (T)	# of Participation (P)	Average Scores AS = (T / P)
Battle 1.	1			-2						-5			-6	2	
Battle 2.	3		1				2	5	5				16	1	
Battle 3.	2		1	-1			2		5				9	2	
Battle 4.	1			-2						-5			-6	2	
Battle 5.	1		1										2	1	
Battle 6.			1						5				6	1	
Battle 7.	1		1	-1									1	2	

Battle	Killed (K) (+1)	Average Killed AK=(K/P)	Alive (A) (+1)	Dead (D) (-1)	Average Dead AD=(D/P)	Friendly Fire FF (-10)	TIGER Killer Bonus (+2)	Medal Award Bonus (+5)	Winning Team Bonus (+5)	Lost Game Penalty for Platoon Commander (-5)	Absent Penalty (-5)	Zombie Penalty (-10)	Total Scores (T)	# of Participation (P)	Average Scores AS=(T/P)
Battle 8.	1			-1						-5			-5	1	
	10	0.83	5	-7	-0.58	0	4	5	15	-15	0	0	17	12	1.42

Sgt.   Riku

Battle	Killed (K) (+1)	Average Killed AK = (K / P)	Alive (A) (+1)	Dead (D) (-1)	Average Dead AD = (D / P)	Friendly Fire FF (-10)	TIGER Killer Bonus (+2)	Medal Award Bonus (+5)	Winning Team Bonus (+5)	Lost Game Penalty for Platoon Commander (-5)	Absent Penalty (-5)	Zombie Penalty (-10)	Total Scores (T)	# of Participation (P)	Average Scores AS = (T / P)
Battle 1.				-1									-1	1	
Battle 2.			1	-1					5				5	2	
Battle 3.	1			-1		-10			5				-5	1	
Battle 4.				-1									-1	1	
Battle 5.	1		1	-1									1	2	
Battle 6.	3		1					5	5				14	1	
Battle 7.	1			-2								-10	-11	2	
Battle 8.				-2									-2	2	
	6	0.50	3	-9	-0.75	-10	0	5	15	0	0	-10	0	12	0.00