Date: 2018-1-21

Killed all enemy tanks in one battle from US side (Medal of Honor): Sgt. Tomoya, Sgt. Yuka

Killed all enemy tanks in one battle from German side (Iron Cross): **None**

The Best Tank Commander (Silver Star): **Sgt. Tomoya**

Most killed for the day (Bronze Star): **Sgt. Tomoya, Sgt. Yuka**

Most dead for the day (Purple Heart): **Sgt. Michael Wittmann**

Demotion (Friendly Fired): **None**

No promotion (Friendly Fired): **None**

Demotion (Zombie): **None**

No promotion (Zombie): **None**

Demotion (Bottom 3): **None**

Promotion (Top 3): **Tomoya, Masa, Kotaro, Yuka : Sgt. -> 2nd Lt.**

Rank	Name	Average Scores (AS) AS = (T / P)	Killed (K)	Average Killed AK = (K / P)	Alive (A)	Dead (D)	Average Dead AD = (D / P)	Friendly Fire (F)	TIGER Killer Bonus (TB)	Medal of Honor Iron Cross Medal Award Bonus (MB)	Winning Team Bonus (WB)	Lost Game Penality for Platoon Commander (LP)	Absent Penalty (AP)	Zombie Penalty (AP)	Total Scores (T) T = (K+A+TB+MB+WB) - (D+F+AP)	Number of Participation (P)
1st	Sgt. Tomoya	3.54	17	1.31	5	-8	-0.62	0	2	5	25	0	0	0	46	13
2nd	Sgt. Masa	3.00	9	0.82	5	-6	-0.55	0	0	0	25	0	0	0	33	11
2nd	Sgt. Kotaro	3.00	9	0.82	5	-6	-0.55	0	0	0	25	0	0	0	33	11
3rd	Sgt. Yuka	2.38	17	1.31	5	-8	-0.62	0	2	5	25	-15	0	0	31	13
4th	Sgt. Masaki	2.08	14	1.17	3	-9	-0.75	0	2	0	15	0	0	0	25	12
4th	Sgt. Haruki	2.08	14	1.17	3	-9	-0.75	0	2	0	15	0	0	0	25	12
5th	Sgt. Michael Wittmann	-1.17	4	0.33	2	-10	-0.83	0	0	0	15	-25	0	0	-14	12

The Best Platoon: B

Platoon	Total Scores (TS)	Average Scores AS=TS/TG	Total Games (TG)	Platoon Commander's 1st Tank Commander / Gunner / Driver	2nd Tank Commander / Gunner / Driver	3rd Tank Commander / Gunner / Driver	4th Tank Commander / Gunner / Driver
A	9	1.13	8	Sgt. Michael Wittmann / Sgt. Michael Wittmann / Sgt. Michael Wittmann	Sgt. Masaki / Sgt. Masaki / Sgt. Haruki	-	-
B	15	1.88	8	Sgt. Yuka / Sgt. Yuka / Sgt. Tomoya	Sgt. Masa / Sgt. Masa / Sgt. Kotaro	-	-

Tank No. T1 = Tiger I, T2 = Panzer IV, T3 = Stug III, T4 = Jagdpanther, T5, T6, T7 and T8 = M4 Sherman

Battle 1.	Scores	Platoon	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver
GER	3	A	T1	Michael Wittmann [T8*]	T2	Masaki / Haruki [T5*, T7*, T6*]	T3	Nobody	T4	Nobody
USA	0	B	T8	Yuka / Tomoya [T4*, T3*]	T7	Masa / Kotaro	T6	Yuka / Tomoya	T5	Nobody

Battle 2.	Scores	Platoon	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver
GER	3	A	T1	Masaki / Haruki [T5*]	T2	Michael Wittmann	T3	Masaki / Haruki [T7*, T6*]	T4	Michael Wittmann [T8*]
USA	0	B	T8	Yuka / Tomoya [T3*, T2*]	T7	Yuka / Tomoya	T6	Masa / Kotaro	T5	Masa / Kotaro [T4*]

Battle 3.	Scores	Platoon	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver
GER	3	A	T1	Nobody	T2	Michael Wittmann [T5*]	T3	Michael Wittmann	T4	Masaki / Haruki [T6*, T8*, T7*]
USA	0	B	T8	Nobody	T7	Yuka / Tomoya	T6	Yuka / Tomoya	T5	Masa / Kotaro [T3*]

Battle 4.	Scores	Platoon	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver
GER	0	A	T1	Masaki / Haruki [T5*, T8*]	T2	Nobody	T3	Nobody	T4	Michael Wittmann
USA	3	B	T8	Masa / Kotaro	T7	Yuka / Tomoya [T2*, T3*, T4*, T1*, MOH]	T6	Masa / Kotaro	T5	Yuka / Tomoya

Battle 5.	Scores	Platoon	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver
GER	3	B	T1	Yuka / Tomoya [T7*, T5*]	T2	Masa / Kotaro [T8*, T6*]	T3	Nobody	T4	Nobody
USA	0	A	T8	Michael Wittmann	T7	Masaki / Haruki	T6	Michael Wittmann	T5	Masaki / Haruki

Battle 6.	Scores	Platoon	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver
GER	3	B	T1	Yuka / Tomoya [T8*, T5*]	T2	Yuka / Tomoya	T3	Masa / Kotaro	T4	Masa / Kotaro [T6*, T7*]
USA	0	A	T8	Nobody	T7	Michael Wittmann [T3*]	T6	Masaki / Haruki [T2*]	T5	Masaki / Haruki

Battle 7.	Scores	Platoon	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver
GER	3	B	T1	Nobody	T2	Nobody	T3	Yuka / Tomoya [T5*, T7*, T8*]	T4	Masa / Kotaro [T6*]
USA	0	A	T8	Michael Wittmann	T7	Masaki / Haruki	T6	Michael Wittmann	T5	Masaki / Haruki [T2*, T1*]

Battle 8.	Scores	Platoon	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver
GER	3	B	T1	Masa / Kotaro [T7*, T6*]	T2	Nobody	T3	Nobody	T4	Yuka / Tomoya [T8*, T5*]
USA	0	A	T8	Masaki / Haruki	T7	Nobody	T6	Nobody	T5	Michael Wittmann

Sgt. Michael Wittmann   *[A Platoon Commander]*

	Killed (K) (+1)	Average Killed AK = (K / P)	Alive (A) (+1)	Dead (D) (-1)	Average Dead AD = (D / P)	Friendly Fire FF (-10)	TIGER Killer Bonus (+2)	Medal Award Bonus (+5)	Winning Team Bonus (+5)	Lost Game Penalty for Platoon Commander (-5)	Absent Penalty (-5)	Zombie Penalty (-10)	Total Scores (T)	# of Participation (P)	Average Scores AS = (T / P)
Battle 1.	1		1						5				7	1	
Battle 2.	1			-2					5				4	2	
Battle 3.	1		1	-1					5				6	2	
Battle 4.				-1						-5			-6	1	
Battle 5.				-2						-5			-7	2	
Battle 6.	1			-1						-5			-5	1	
Battle 7.				-2						-5			-7	2	
Battle 8.				-1						-5			-6	1	
	4	0.33	2	-10	-0.83	0	0	0	15	-25	0	0	-14	12	-1.17

Sgt. Masaki

				Friendly	TIGER	Medal	Winning	Lost Game	Absent	Zombie

	Killed (K) (+1)	Average Killed AK = (K / P)	Alive (A) (+1)	Dead (D) (-1)	Average Dead AD = (D / P)	Fire FF (-10)	Killer Bonus (+2)	Award Bonus (+5)	Team Bonus (+5)	Penalty for Platoon Commander (-5)	Penalty (-5)	Penalty (-10)	Total Scores (T)	# of Participation (P)	Average Scores AS = (T / P)
Battle 1.	3		1						5				9	1	
Battle 2.	3		1	-1					5				8	2	
Battle 3.	3		1						5				9	1	
Battle 4.	2			-1									1	1	
Battle 5.				-2									-2	2	
Battle 6.	1			-2									-1	2	
Battle 7.	2			-2			2						2	2	
Battle 8.				-1									-1	1	
	14	1.17	3	-9	-0.75	0	2	0	15	0	0	0	25	12	2.08

Sgt.   Haruki

	Killed (K) (+1)	Average Killed AK = (K / P)	Alive (A) (+1)	Dead (D) (-1)	Average Dead AD = (D / P)	Friendly Fire FF (-10)	TIGER Killer Bonus (+2)	Medal Award Bonus (+5)	Winning Team Bonus (+5)	Lost Game Penalty for Platoon Commander (-5)	Absent Penalty (-5)	Zombie Penalty (-10)	Total Scores (T)	# of Participation (P)	Average Scores AS = (T / P)
Battle 1.	3		1						5				9	1	
Battle 2.	3		1	-1					5				8	2	
Battle 3.	3		1						5				9	1	
Battle 4.	2			-1									1	1	
Battle 5.				-2									-2	2	
Battle 6.	1			-2									-1	2	
Battle 7.	2			-2			2						2	2	
Battle 8.				-1									-1	1	
	14	1.17	3	-9	-0.75	0	2	0	15	0	0	0	25	12	2.08

Sgt. Yuka [B Platoon Commander]

	Killed (K) (+1)	Average Killed AK = (K / P)	Alive (A) (+1)	Dead (D) (-1)	Average Dead AD = (D / P)	Friendly Fire FF (-10)	TIGER Killer Bonus (+2)	Medal Award Bonus (+5)	Winning Team Bonus (+5)	Lost Game Penalty for Platoon Commander (-5)	Absent Penalty (-5)	Zombie Penalty (-10)	Total Scores (T)	# of Participation (P)	Average Scores AS = (T / P)
Battle 1.	2			-2						-5			-5	2	
Battle 2.	2			-2						-5			-5	2	
Battle 3.				-2						-5			-7	2	
Battle 4.	4		1	-1			2	5	5				16	2	
Battle 5.	2		1						5				8	1	
Battle 6.	2		1	-1					5				7	2	
Battle 7.	3		1						5				9	1	
Battle 8.	2		1						5				8	1	
	17	1.31	5	-8	-0.62	0	2	5	25	-15	0	0	31	13	2.38

Sgt. Tomoya

	Killed (K) (+1)	Average Killed AK = (K / P)	Alive (A) (+1)	Dead (D) (-1)	Average Dead AD = (D / P)	Friendly Fire FF (-10)	TIGER Killer Bonus (+2)	Medal Award Bonus (+5)	Winning Team Bonus (+5)	Lost Game Penalty for Platoon Commander (-5)	Absent Penalty (-5)	Zombie Penalty (-10)	Total Scores (T)	# of Participation (P)	Average Scores AS = (T / P)
Battle 1.	2			-2									0	2	
Battle 2.	2			-2									0	2	
Battle 3.				-2									-2	2	
Battle 4.	4		1	-1			2	5	5				16	2	
Battle 5.	2		1						5				8	1	
Battle 6.	2		1	-1					5				7	2	
Battle 7.	3		1						5				9	1	
Battle 8.	2		1						5				8	1	
	17	1.31	5	-8	-0.62	0	2	5	25	0	0	0	46	13	3.54

Sgt. Masa

	Killed (K) (+1)	Average Killed AK = (K / P)	Alive (A) (+1)	Dead (D) (-1)	Average Dead AD = (D / P)	Friendly Fire FF (-10)	TIGER Killer Bonus (+2)	Medal Award Bonus (+5)	Winning Team Bonus (+5)	Lost Game Penalty for Platoon Commander (-5)	Absent Penalty (-5)	Zombie Penalty (-10)	Total Scores (T)	# of Participation (P)	Average Scores AS = (T / P)
Battle 1.				-1									-1	1	
Battle 2.	1			-2									-1	2	
Battle 3.	1			-1									0	1	
Battle 4.			1	-1					5				5	2	
Battle 5.	2		1						5				8	1	
Battle 6.	2		1	-1					5				7	2	
Battle 7.	1		1						5				7	1	
Battle 8.	2		1						5				8	1	
	9	0.82	5	-6	-0.55	0	0	0	25	0	0	0	33	11	3.00

Sgt. Kotaro

	Killed (K) (+1)	Average Killed AK = (K / P)	Alive (A) (+1)	Dead (D) (-1)	Average Dead AD = (D / P)	Friendly Fire FF (-10)	TIGER Killer Bonus (+2)	Medal Award Bonus (+5)	Winning Team Bonus (+5)	Lost Game Penalty for Platoon Commander (-5)	Absent Penalty (-5)	Zombie Penalty (-10)	Total Scores (T)	# of Participation (P)	Average Scores AS = (T / P)
Battle 1.				-1									-1	1	
Battle 2.	1			-2									-1	2	
Battle 3.	1			-1									0	1	
Battle 4.			1	-1					5				5	2	
Battle 5.	2		1						5				8	1	
Battle 6.	2		1	-1					5				7	2	
Battle 7.	1		1						5				7	1	
Battle 8.	2		1						5				8	1	

| 9 | 0.82 | 5 | -6 | -0.55 | 0 | 0 | 0 | 25 | 0 | 0 | 0 | 33 | 11 | 3.00 |