

Date: 2018-11-11



Killed all enemy tanks in one battle from US side (Medal of Honor): Sgt. Akinoshin Mama, Sgt. Akinoshin



Killed all enemy tanks in one battle from German side (Iron Cross): None



The Best Tank Commander (Silver Star): Sgt. Akinoshin Mama, Sgt. Akinoshin



Most killed for the day (Bronze Star): Sgt. Akinoshin Mama, Sgt. Akinoshin



Most dead for the day (Purple Heart): Sgt. Michael Wittmann

No promotion (Friendly Fired): Sgt. Sasyou

Demotion (Friendly Fired): None

No promotion (Zombie): None

Demotion (Zombie): None

Demotion (Bottom 3): None

Promotion (Top 3):  
Yuka : 1st Lt. -> Capt.  
Akinoshin Mama, Akinoshin : Sgt. -> 2nd Lt.

Average									TIGER	Medal of Honor	Winning	Lost Game	Absent	Zombie	Total	
Scores									Killer	Iron Cross	Team	Penalty for	Penalty	Penalty	Scores	Number of
(AS)									Bonus	Medal Award Bonus	Bonus	Platoon Commander			(T)	Participation
Rank	Name	AS = (T / P)	Killed	Average Killed	Alive	Dead	Dead	Fire	(TB)	(MB)	(WB)	(LP)	(AP)	(AP)	T = (K+A+TB+MB+WB) - (D+F+AP)	(P)
1st	Sgt. Akinoshin Mama	4.50	17	1.42	5	-7	-0.58	0	4	5	30	0	0	0	54	12
1st	Sgt. Akinoshin	4.50	17	1.42	5	-7	-0.58	0	4	5	30	0	0	0	54	12
2nd	1st Lt. Yuka	2.33	8	0.67	6	-6	-0.50	0	0	0	30	-10	0	0	28	12
3rd	Sgt. Sasyou	0.45	12	1.09	2	-9	-0.82	-10	0	0	10	0	0	0	5	11
4th	Sgt. Michael Wittmann	-1.56	7	0.44	2	-14	-0.88	0	0	0	10	-30	0	0	-25	16

Win (3)
Draw / Time up (1)
Lose (0)

Alive

Killed \*\*

Dead

The Best Platoon: A

Platoon	Total Scores (TS)	Average Scores AS=TS/TG	Total Games (TG)	Platoon Commander's 1st Tank Commander / Gunner / Driver	2nd Tank Commander / Gunner / Driver	3rd Tank Commander / Gunner / Driver	4th Tank Commander / Gunner / Driver
A	18	2.25	8	1st Lt. Yuka / 1st Lt. Yuka	Sgt. Akinoshin Mama / Sgt. Akinoshin Mama / Sgt. Akinoshin	-	-
B	6	0.75	8	Sgt. Michael Wittmann / Sgt. Michael Wittmann / Sgt. Michael Wittmann	Sgt. Sasyou / Sgt. Sasyou / Sgt. Sasyou	-	-

Tank No. T1 = Tiger I, T2 = Panzer IV, T3 = Stug III, T4 = Jagdpanther, T5, T6, T7 and T8 = M4 Sherman

Battle 1.	Scores	Platoon	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver
GER	3	A	T1	Yuka [T5*, T7*, T6*]	T2	Akinoshin Mama / Akinoshin [T8*]	T3	Nobody	T4	Nobody
USA	0	B	T8	Michael Wittmann	T7	Sasyou [T2*, T3*, T4*]	T6	Michael Wittmann	T5	Michael Wittmann

Battle 2.	Scores	Platoon	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver
GER	3	A	T1	Akinoshin Mama / Akinoshin [T8*]	T2	Yuka [T7*, T5*]	T3	Akinoshin Mama / Akinoshin [T6*]	T4	Nobody
USA	0	B	T8	Michael Wittmann	T7	Michael Wittmann	T6	Sasyou	T5	Sasyou [T3*, T4*]

Battle 3.	Scores	Platoon	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver
GER	3	A	T1	Yuka [T5*]	T2	Nobody	T3	Yuka	T4	Akinoshin Mama / Akinoshin [T6*, T8*, T7*]
USA	0	B	T8	Michael Wittmann	T7	Sasyou	T6	Michael Wittmann [T3*]	T5	Sasyou [T2*]

Battle 4.	Scores	Platoon	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver
GER	3	A	T1	Akinoshin Mama / Akinoshin [T7*, T8*, T6*]	T2	Nobody	T3	Nobody	T4	Yuka [T5*]
USA	0	B	T8	Sasyou	T7	Nobody	T6	Michael Wittmann	T5	Michael Wittmann

Battle 5.	Scores	Platoon	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver
GER	3	B	T1	Michael Wittmann [T7*, T5*]	T2	Sasyou [T8*, T6*]	T3	Nobody	T4	Nobody
USA	0	A	T8	Yuka	T7	Akinoshin Mama / Akinoshin	T6	Yuka	T5	Nobody

Battle 6.	Scores	Platoon	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver
GER	3	B	T1	Michael Wittmann	T2	Michael Wittmann [T6*, T7*]	T3	Sasyou	T4	Sasyou [T5*, T8*]
USA	0	A	T8	Yuka [T2*]	T7	Yuka	T6	Akinoshin Mama / Akinoshin	T5	Akinoshin Mama / Akinoshin [T3*]

Battle 7.	Scores	Platoon	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver
GER	0	B	T1	Michael Wittmann [T7*]	T2	Nobody	T3	Michael Wittmann	T4	Sasyou [T2* FF, T5*]
USA	3	A	T8	Akinoshin Mama / Akinoshin [T4*, T1*]	T7	Akinoshin Mama / Akinoshin	T6	Yuka	T5	Akinoshin Mama / Akinoshin [T3*]

Battle 8.	Scores	Platoon	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver
GER	0	B	T1	Sasyou [T5*]	T2	Michael Wittmann [T6*]	T3	Nobody	T4	Michael Wittmann
USA	3	A	T8	Akinoshin Mama / Akinoshin [T4*, T3*, T1*, T2*, MOH]	T7	Yuka	T6	Nobody	T5	Yuka

1st Lt.

Yuka

[A Platoon Commander]

						Friendly	TIGER	Medal	Winning	Lost Game	Absent	Zombie			
	Killed	Average	Alive	Dead	Average	Fire	Killer	Award	Team	Penalty for	Penalty	Penalty	Total	# of	Average
	(K)	Killed	(A)	(D)	Dead	FF	Bonus	Bonus	Bonus	Platoon Commander			Scores	Participator	Scores
	(+1)	AK = (K / P)	(+1)	(-1)	AD = (D / P)	(-10)	(+2)	(+5)	(+5)	(-5)	(-5)	(-10)	(T)	(P)	AS = (T / P)
Battle 1.	3		1						5				9	1	
Battle 2.	2		1						5				8	1	
Battle 3.	1		1	-1					5				6	2	
Battle 4.	1		1						5				7	1	
Battle 5.				-2						-5			-7	2	
Battle 6.	1			-2						-5			-6	2	
Battle 7.			1						5				6	1	
Battle 8.			1	-1					5				5	2	
	8	0.67	6	-6	-0.50	0	0	0	30	-10	0	0	28	12	2.33

Sgt. Akinoshin Mama

					Friendly	TIGER	Medal	Winning	Lost Game	Absent	Zombie				
	Killed	Average	Alive	Dead	Average	Fire	Killer	Award	Team	Penalty for	Penalty	Penalty	Total	# of	Average
	(K)	Killed	(A)	(D)	Dead	FF	Bonus	Bonus	Bonus	Platoon Commander			Scores	Participator	Scores
	(+1)	AK = (K / P)	(+1)	(-1)	AD = (D / P)	(-10)	(+2)	(+5)	(+5)	(-5)	(-5)	(-10)	(T)	(P)	AS = (T / P)
Battle 1.	1			-1					5				5	1	
Battle 2.	2		1	-1					5				7	2	
Battle 3.	3		1						5				9	1	
Battle 4.	3		1						5				9	1	
Battle 5.				-1									-1	1	
Battle 6.	1			-2									-1	2	
Battle 7.	3		1	-2			2		5				9	3	
Battle 8.	4		1				2	5	5				17	1	
	17	1.42	5	-7	-0.58	0	4	5	30	0	0	0	54	12	4.50

Sgt. Akinoshin

						Friendly	TIGER	Medal	Winning	Lost Game	Absent	Zombie			
	Killed	Average	Alive	Dead	Average	Fire	Killer	Award	Team	Penalty for	Penalty	Penalty	Total	# of	Average
	(K)	Killed	(A)	(D)	Dead	FF	Bonus	Bonus	Bonus	Platoon Commander			Scores	Participator	Scores
	(+1)	AK = (K / P)	(+1)	(-1)	AD = (D / P)	(-10)	(+2)	(+5)	(+5)	(-5)	(-5)	(-10)	(T)	(P)	AS = (T / P)
Battle 1.	1			-1					5				5	1	
Battle 2.	2		1	-1					5				7	2	
Battle 3.	3		1						5				9	1	
Battle 4.	3		1						5				9	1	
Battle 5.				-1									-1	1	
Battle 6.	1			-2									-1	2	
Battle 7.	3		1	-2			2		5				9	3	
Battle 8.	4		1				2	5	5				17	1	

17	1.42	5	-7	-0.58	0	4	5	30	0	0	0	54	12	4.50
----	------	---	----	-------	---	---	---	----	---	---	---	----	----	------

Sgt. Michael Wittmann

[B Platoon Commander]

	Friendly	TIGER	Medal	Winning	Lost Game	Absent	Zombie							
Killed	Average	Alive	Dead	Average	Fire	Killer	Award	Team	Penalty for	Penalty	Penalty	Total	# of	Average
(K)	Killed	(A)	(D)	Dead	FF	Bonus	Bonus	Bonus	Platoon Commander			Scores	Participator	Scores
(+1)	AK = (K / P)	(+1)	(-1)	AD = (D / P)	(-10)	(+2)	(+5)	(+5)	(-5)	(-5)	(-10)	(T)	(P)	AS = (T / P)
Battle 1.			-3						-5			-8	3	
Battle 2.			-2						-5			-7	2	
Battle 3.	1		-2						-5			-6	2	
Battle 4.			-2						-5			-7	2	
Battle 5.	2	1					5	5				8	1	
Battle 6.	2	1	-1				5					7	2	
Battle 7.	1		-2						-5			-6	2	
Battle 8.	1		-2						-5			-6	2	
7	0.44	2	-14	-0.88	0	0	0	10	-30	0	0	-25	16	-1.56

Sgt. Sasyou

	Friendly	TIGER	Medal	Winning	Lost Game	Absent	Zombie							
Killed	Average	Alive	Dead	Average	Fire	Killer	Award	Team	Penalty for	Penalty	Penalty	Total	# of	Average
(K)	Killed	(A)	(D)	Dead	FF	Bonus	Bonus	Bonus	Platoon Commander			Scores	Participator	Scores
(+1)	AK = (K / P)	(+1)	(-1)	AD = (D / P)	(-10)	(+2)	(+5)	(+5)	(-5)	(-5)	(-10)	(T)	(P)	AS = (T / P)
Battle 1.	3		-1									2	1	
Battle 2.	2		-2									0	2	
Battle 3.	1		-2									-1	2	
Battle 4.			-1									-1	1	
Battle 5.	2	1					5	5				8	1	
Battle 6.	2	1	-1				5					7	2	

Battle 7.	1			-1			-10						-10	1	
Battle 8.	1			-1									0	1	
	12	1.09	2	-9	-0.82	-10	0	0	10	0	0	0	5	11	0.45