

Date: 2018-12-9



Killed all enemy tanks in one battle from US side (Medal of Honor): None



Killed all enemy tanks in one battle from German side (Iron Cross): 2nd Lt. Akinoshin, 2nd Lt. Akinoshin Mama



The Best Tank Commander (Silver Star): 2nd Lt. Akinoshin



Most killed for the day (Bronze Star): 2nd Lt. Akinoshin, 2nd Lt. Akinoshin Mama



Most dead for the day (Purple Heart): Sgt. Sasyou, Sgt. Mina

No promotion (Friendly Fired): None

Demotion (Friendly Fired): None

No promotion (Zombie): Sgt. Michael Wittmann

Demotion (Zombie): None

Demotion (Bottom 3): Yuka : Capt. -> 1st Lt.

Promotion (Top 3): Akinoshin, Akinoshin Mama : 2nd Lt. -> 1st Lt.

		Average								TIGER	Medal of Honor	Winning	Lost Game	Absent	Zombie	Total		
		Scores								Killer	Iron Cross	Team	Penalty for	Penalty	Penalty	Scores	Number of	
		(AS)	Killed	Average Killed	Alive	Dead	Dead	Fire	Bonus	Medal Award Bonus	Bonus	Platoon Commander				(T)	Participation	
Rank	Name	AS = (T / P)	(K)	AK = (K / P)	(A)	(D)	AD = (D / P)	(F)	(TB)	(MB)	(WB)	(LP)	(AP)	(AP)		T = (K+A+TB+MB+WB) - (D+F+AP)	(P)	
1st	2nd Lt. Akinoshin	3.46	18	1.38	5	-8	-0.62	0	0	5	25	0	0	0		45	13	
2nd	Sgt. Michael Wittman	2.36	10	0.91	4	-7	-0.64	0	4	0	25	0	0	-10		26	11	
3rd	2nd Lt. Akinoshin Mama	2.31	18	1.38	5	-8	-0.62	0	0	5	25	-15	0	0		30	13	
4th	Sgt. Sasyou	0.54	11	0.85	1	-12	-0.92	-10	2	0	15	0	0	0		7	13	
4th	Sgt. Mina	0.54	11	0.85	1	-12	-0.92	-10	2	0	15	0	0	0		7	13	
5th	Capt. Yuka	-0.67	10	0.83	2	-10	-0.83	0	0	0	15	-25	0	0		-8	12	

Win (3)
Draw / Time up (1)
Lose (0)

Alive

Killed **

The Best Platoon: B

Dead

Platoon	Total Scores (TS)	Average Scores AS=TS/TG	Total Games (TG)	Platoon Commander's 1st Tank Commander / Gunner / Driver	2nd Tank Commander / Gunner / Driver	3rd Tank Commander / Gunner / Driver	4th Tank Commander / Gunner / Driver
A	9	1.13	8	Capt. Yuka / Capt. Yuka / Capt. Yuka	Sgt. Sasyou / Sgt. Sasyou / Sgt. Mina	-	-
B	15	1.88	8	Lt. Akinoshin Mama / 2nd Lt. Akinoshin	Sgt. Michael Wittmann / Sgt. Michael Wittmann	-	-

Tank No. T1 = Tiger I, T2 = Panzer IV, T3 = Stug III, T4 = Jagdpanther, T5, T6, T7 and T8 = M4 Sherman

Battle 1.	Scores	Platoon	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver
GER	3	A	T1	Yuka [T7*, T6*, T7*]	T2	Sasyou / Mina [T8*, T5*] Michael Wittmann [T4*,	T3	Nobody	T4	Nobody
USA	0	B	T8	Akinoshin Mama / Akinoshin	T7	Zombie. T3*]	T6	Akinoshin Mama / Akinoshin [T2*]	T5	Nobody

Battle 2.	Scores	Platoon	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver
GER	3	A	T1	Yuka [T5*, T8*]	T2	Yuka	T3	Sasyou / Mina [T7*, T6*]	T4	Nobody
USA	0	B	T8	Akinoshin Mama / Akinoshin [T2*, T3*]	T7	Akinoshin Mama / Akinoshin	T6	Michael Wittmann [T4*]	T5	Michael Wittmann

Battle 3.	Scores	Platoon	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver
GER	3	A	T1	Yuka	T2	Nobody	T3	Yuka [T6*]	T4	Sasyou / Mina [T5*, T3*] FF, T7*, T8*]
USA	0	B	T8	Michael Wittmann [T1*]	T7	Akinoshin Mama / Akinoshin [T2*]	T6	Akinoshin Mama / Akinoshin	T5	Michael Wittmann

Battle 4.	Scores	Platoon	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver
GER	0	A	T1	Sasyou / Mina [T6*, T7*]	T2	Yuka	T3	Sasyou / Mina	T4	Yuka
USA	3	B	T8	Michael Wittmann [T1*]	T7	Nobody	T6	Nobody	T5	Akinoshin Mama / Akinoshin [T4*, T2*, T3*]

Battle 5.	Scores	Platoon	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver
GER	3	B	T1	Akinoshin Mama / Akinoshin [T6*, T5*]	T2	Michael Wittmann [T7*, T8*]	T3	Michael Wittmann	T4	Nobody
USA	0	A	T8	Yuka	T7	Sasyou / Mina	T6	Sasyou / Mina	T5	Yuka [T2*]

Battle 6.	Scores	Platoon	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver
GER	3	B	T1	Akinoshin Mama / Akinoshin [T5*]	T2	Akinoshin Mama / Akinoshin [T6*]	T3	Michael Wittmann [T8*, T7*]	T4	Nobody

USA	0	A	T8	Nobody	T7	Yuka [T2*]	T6	Sasyou / Mina	T5	Sasyou / Mina
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Battle 7.	Scores	Platoon	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver
GER	3	B	T1	Akinoshin Mama / Akinoshin [T7*, T6*]	T2	Nobody	T3	Akinoshin Mama / Akinoshin [T5*]	T4	Michael Wittmann [T8*]
USA	0	A	T8	Sasyou / Mina	T7	Sasyou / Mina	T6	Yuka [T3*]	T5	Sasyou / Mina

Battle 8.	Scores	Platoon	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver
GER	3	B	T1	Michael Wittmann	T2	Nobody	T3	Nobody	T4	Akinoshin Mama / Akinoshin [T6*, T7*, T8*, T5*, IC]
USA	0	A	T8	Sasyou / Mina [T1*, T2*]	T7	Nobody	T6	Nobody	T5	Yuka [T3*]

Capt. Yuka

[A Platoon Commander]

	Friendly	TIGER	Medal	Winning	Lost Game	Absent	Zombie								
	Killed	Average	Alive	Dead	Average	Fire	Killer	Award	Team	Penalty for	Penalty	Penalty	Total	# of	Average
	(K)	Killed	(A)	(D)	Dead	FF	Bonus	Bonus	Bonus	Platoon Commander			Scores	Participatior	Scores
	(+1)	AK = (K / P)	(+1)	(-1)	AD = (D / P)	(-10)	(+2)	(+5)	(+5)	(-5)	(-5)	(-10)	(T)	(P)	AS = (T / P)
Battle 1.	3		1						5				9	1	
Battle 2.	2		1	-1					5				7	2	
Battle 3.	1			-2					5				4	2	
Battle 4.				-2						-5			-7	2	
Battle 5.	1			-2						-5			-6	2	
Battle 6.	1			-1						-5			-5	1	
Battle 7.	1			-1						-5			-5	1	
Battle 8.	1			-1						-5			-5	1	
	10	0.83	2	-10	-0.83	0	0	0	15	-25	0	0	-8	12	-0.67

Sgt. Sasyou

	Friendly	TIGER	Medal	Winning	Lost Game	Absent	Zombie								
	Killed	Average	Alive	Dead	Average	Fire	Killer	Award	Team	Penalty for	Penalty	Penalty	Total	# of	Average
	(K)	Killed	(A)	(D)	Dead	FF	Bonus	Bonus	Bonus	Platoon Commander			Scores	Participatior	Scores
	(+1)	AK = (K / P)	(+1)	(-1)	AD = (D / P)	(-10)	(+2)	(+5)	(+5)	(-5)	(-5)	(-10)	(T)	(P)	AS = (T / P)

Battle 1.	2			-1					5				6	1	
Battle 2.	2			-1					5				6	1	
Battle 3.	3		1			-10			5			-1		1	
Battle 4.	2			-2								0		2	
Battle 5.				-2								-2		2	
Battle 6.				-2								-2		2	
Battle 7.				-3								-3		3	
Battle 8.	2			-1			2					3		1	
	11	0.85	1	-12	-0.92	-10	2	0	15	0	0	0	7	13	0.54

Sgt. Mina

					Friendly	TIGER	Medal	Winning	Lost Game	Absent	Zombie				
	Killed	Average	Alive	Dead	Average	Fire	Killer	Award	Team	Penalty for	Penalty	Penalty	Total	# of	Average
	(K)	Killed	(A)	(D)	Dead	FF	Bonus	Bonus	Bonus	Platoon Commander			Scores	Participator	Scores
	(+1)	AK = (K / P)	(+1)	(-1)	AD = (D / P)	(-10)	(+2)	(+5)	(+5)	(-5)	(-5)	(-10)	(T)	(P)	AS = (T / P)
Battle 1.	2			-1					5				6	1	
Battle 2.	2			-1					5				6	1	
Battle 3.	3		1			-10			5			-1		1	
Battle 4.	2			-2								0		2	
Battle 5.				-2								-2		2	
Battle 6.				-2								-2		2	
Battle 7.				-3								-3		3	
Battle 8.	2			-1			2					3		1	
	11	0.85	1	-12	-0.92	-10	2	0	15	0	0	0	7	13	0.54

2nd Lt. Akinoshin Mama

[B Platoon Commander]

					Friendly	TIGER	Medal	Winning	Lost Game	Absent	Zombie			
Killed	Average	Alive	Dead	Average	Fire	Killer	Award	Team	Penalty for	Penalty	Penalty	Total	# of	Average
(K)	Killed	(A)	(D)	Dead	FF	Bonus	Bonus	Bonus	Platoon Commander			Scores	Participator	Scores

	(+1)	AK = (K / P)	(+1)	(-1)	AD = (D / P)	(-10)	(+2)	(+5)	(+5)	(-5)	(-5)	(-10)	(T)	(P)	AS = (T / P)
Battle 1.	1			-2						-5			-6	2	
Battle 2.	2			-2						-5			-5	2	
Battle 3.	1			-2						-5			-6	2	
Battle 4.	3		1						5				9	1	
Battle 5.	2		1						5				8	1	
Battle 6.	2		1	-1					5				7	2	
Battle 7.	3		1	-1					5				8	2	
Battle 8.	4		1					5	5				15	1	
	18	1.38	5	-8	-0.62	0	0	5	25	-15	0	0	30	13	2.31

2nd Lt. Akinoshin

					Friendly	TIGER	Medal	Winning	Lost Game	Absent	Zombie			
Killed	Average	Alive	Dead	Average	Fire	Killer	Award	Team	Penalty for	Penalty	Penalty	Total	# of	Average
(K)	Killed	(A)	(D)	Dead	FF	Bonus	Bonus	Bonus	Platoon Commander			Scores	Participator	Scores
(+1)	AK = (K / P)	(+1)	(-1)	AD = (D / P)	(-10)	(+2)	(+5)	(+5)	(-5)	(-5)	(-10)	(T)	(P)	AS = (T / P)
Battle 1.	1		-2									-1	2	
Battle 2.	2		-2									0	2	
Battle 3.	1		-2									-1	2	
Battle 4.	3	1						5				9	1	
Battle 5.	2	1						5				8	1	
Battle 6.	2	1	-1					5				7	2	
Battle 7.	3	1	-1					5				8	2	
Battle 8.	4	1					5	5				15	1	
	18	1.38	5	-8	-0.62	0	0	5	25	0	0	45	13	3.46

Sgt. Michael Wittmann

					Friendly	TIGER	Medal	Winning	Lost Game	Absent	Zombie			
Killed	Average	Alive	Dead	Average	Fire	Killer	Award	Team	Penalty for	Penalty	Penalty	Total	# of	Average

	(K)	Killed	(A)	(D)	Dead	FF	Bonus	Bonus	Bonus	Platoon Commander		Scores	Participator	Scores	
	(+1)	AK = (K / P)	(+1)	(-1)	AD = (D / P)	(-10)	(+2)	(+5)	(+5)	(-5)	(-5)	(-10)	(T)	(P)	AS = (T / P)
Battle 1.	2			-1								-10	-9	1	
Battle 2.	1			-2									-1	2	
Battle 3.	1			-2			2						1	2	
Battle 4.	1		1				2		5				9	1	
Battle 5.	2		1	-1					5				7	2	
Battle 6.	2		1						5				8	1	
Battle 7.	1		1						5				7	1	
Battle 8.				-1					5				4	1	
	10	0.91	4	-7	-0.64	0	4	0	25	0	0	-10	26	11	2.36