Date: 2017-8-26

Killed all enemy tanks in one battle from US side (Medal of Honor):　　2nd Lt. Yuka

Killed all enemy tanks in one battle from German side (Iron Cross):　**2nd Lt. Yuka**

The Best Tank Commander (Silver Star):　　　　　　　　　**2nd Lt. Yuka**

Most killed for the day (Bronze Star):　　　　　　　**2nd Lt. Yuka**

Most dead for the day (Purple Heart):　　　　　　**Sgt. Sasyou**

No promotion (Friendly Fired):　　　　　　**Sgt. Sasyou**

Demotion (Friendly Fired):　　　　　　**None**

No promotion (Zombie):　　　　　　**None**

Demotion (Zombie):　　　　　　**None**

Demotion (Bottom 3):　　　　　　**None**

Promotion (Top 3):　　　　　　**Yuka : 2nd Lt. -> 1st Lt.**

Mii, Kaz : Sgt. -> 2nd Lt.

Rank	Name	Average Scores (AS) AS = (T / P)	Killed (K)	Average Killed AK = (K / P)	Alive (A)	Dead (D)	Average Dead AD = (D / P)	Friendly Fire (F)	TIGER Killer Bonus (TB)	Medal of Honor Iron Cross Medal Award Bonus (MB)	Winning Team Bonus (WB)	Lost Game Penalty for Platoon Commander (LP)	Absent Penalty (AP)	Zombie Penalty (AP)	Total Scores (T) T = (K+A+TB+MB+WB) - (D+F+AP)	Number of Participation (P)
1st	2nd Lt. Yuka	5.00	17	1.70	6	-4	-0.40	0	6	10	25	-10	0	0	50	10
2nd	Sgt. Mii	2.80	7	0.70	3	-7	-0.70	0	0	0	25	0	0	0	28	10
2nd	Sgt. Kaz	2.80	7	0.70	3	-7	-0.70	0	0	0	25	0	0	0	28	10
3rd	Sgt. Sasyou	0.00	8	0.67	2	-10	-0.83	-10	0	0	10	0	0	0	0	12
4th	Sgt. Michael Wittmann	-0.45	11	1.00	3	-8	-0.73	0	4	0	10	-25	0	0	-5	11

Win (3)	Alive
Draw / Time up (1)	Killed **
Lose (0)	Dead

The Best Platoon: A

Platoon	Total Scores (TS)	Average Scores AS=TS/TG	Total Games (TG)	Platoon Commander's 1st Tank Commander / Gunner / Driver	2nd Tank Commander / Gunner / Driver	3rd Tank Commander / Gunner / Driver	4th Tank Commander / Gunner / Driver
A	16	2.00	8	2nd Lt. Yuka / 2nd Lt. Yuka / 2nd Lt. Yuka	Sgt. Mii / Sgt. Mii / Sgt. Kaz	-	-
B	7	0.88	8	Sgt. Michael Wittmann / Sgt. Michael Wittmann / Sgt. Michael Wittmann	Sgt. Sasyou / Sgt. Sasyou / Sgt. Sasyou	-	-

Tank No. T1 = Tiger I, T2 = Panzer IV, T3 = Stug III, T4 = Jagdpanther, T5, T6, T7 and T8 = M4 Sherman

Battle 1.	Scores	Platoon	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver
GER	0	A	T1	Yuka	T2	Mii / Mii / Kaz	T3	Nobody	T4	Nobody
USA	3	B	T8	Michael Wittmann [T1*]	T7	Sasyou [T4*, T3*, T2*]	T6	Nobody	T5	Nobody

Battle 2.	Scores	Platoon	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver
GER	3	A	T1	Nobody	T2	Yuka	T3	Mii / Mii / Kaz	T4	Yuka [T7*, T6*, T8*, T5*, IC]
USA	0	B	T8	Michael Wittmann	T7	Michael Wittmann [T2*, T1*, T3*]	T6	Sasyou	T5	Sasyou

Battle 3.	Scores	Platoon	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver
GER	3	A	T1	Yuka [T6*]	T2	Nobody	T3	Yuka	T4	Mii / Mii / Kaz [T8*, T7*, T5*]
USA	0	B	T8	Nobody	T7	Nobody	T6	Michael Wittmann [T2*]	T5	Sasyou [T3*]

Battle 4.	Scores	Platoon	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver
GER	3	A	T1	Mii / Mii / Kaz [T5*, T6*]	T2	Nobody	T3	Nobody	T4	Yuka [T8*, T7*]
USA	0	B	T8	Sasyou [T2*, T3*]	T7	Sasyou	T6	Michael Wittmann	T5	Michael Wittmann

Battle 5.	Scores	Platoon	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver
GER	3	B	T1	Michael Wittmann [T6*, T5*]	T2	Sasyou [T8*, T1* FF, T7*]	T3	Michael Wittmann	T4	Nobody
USA	0	A	T8	Yuka [T4*]	T7	Mii / Kaz / Mii	T6	Nobody	T5	Nobody

Battle 6.	Scores	Platoon	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver
GER	0	B	T1	Nobody	T2	Michael Wittmann [T6*]	T3	Sasyou	T4	Nobody
USA	3	A	T8	Nobody	T7	Yuka [T4*, T3*, T2*, T1*, MOH]	T6	Mii / Kaz / Mii	T5	Nobody

Battle 7.	Scores	Platoon	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver
GER	0	B	T1	Sasyou	T2	Sasyou	T3	Michael Wittmann	T4	Sasyou
USA	3	A	T8	Nobody	T7	Nobody	T6	Yuka [T4*, T1*]	T5	Mii / Kaz / Mii [T2*, T3*]

Battle 8.	Scores	Platoon	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver
GER	1	B	T1	Sasyou	T2	Nobody	T3	Nobody	T4	Michael Wittmann [T8*, T7*, T6*]
USA	1	A	T8	Mii / Kaz / Mii	T7	Mii / Kaz / Mii	T6	Mii / Kaz / Mii	T5	Yuka [T3*, T2*, T1*]

2nd Lt.　Yuka　　　　　　[A Platoon Commander]

	Killed (K) (+1)	Average Killed AK = (K / P)	Alive (A) (+1)	Dead (D) (-1)	Average Dead AD = (D / P)	Friendly Fire FF (-10)	TIGER Killer Bonus (+2)	Medal Award Bonus (+5)	Winning Team Bonus (+5)	Lost Game Penalty for Platoon Commander (-5)	Absent Penalty (-5)	Zombie Penalty (-10)	Total Scores (T)	# of Participation (P)	Average Scores AS = (T / P)
Battle 1.				-1						-5			-6	1	
Battle 2.	4		1	-1				5	5				14	2	
Battle 3.	1		1	-1				5					6	2	
Battle 4.	2		1					5					8	1	
Battle 5.	1			-1						-5			-5	1	
Battle 6.	4		1				2	5	5				17	1	
Battle 7.	2		1				2	5					10	1	

	Killed (K) (+1)	Average Killed AK = (K / P)	Alive (A) (+1)	Dead (D) (-1)	Average Dead AD = (D / P)	Friendly Fire FF (-10)	TIGER Killer Bonus (+2)	Medal Award Bonus (+5)	Winning Team Bonus (+5)	Lost Game Penalty for Platoon Commander (-5)	Absent Penalty (-5)	Zombie Penalty (-10)	Total Scores (T)	# of Participation (P)	Average Scores AS = (T / P)
Battle 8.	3		1				2						6	1	
	17	1.70	6	-4	-0.40	0	6	10	25	-10	0	0	50	10	5.00

Sgt. Mii

	Killed (K) (+1)	Average Killed AK = (K / P)	Alive (A) (+1)	Dead (D) (-1)	Average Dead AD = (D / P)	Friendly Fire FF (-10)	TIGER Killer Bonus (+2)	Medal Award Bonus (+5)	Winning Team Bonus (+5)	Lost Game Penalty for Platoon Commander (-5)	Absent Penalty (-5)	Zombie Penalty (-10)	Total Scores (T)	# of Participation (P)	Average Scores AS = (T / P)
Battle 1.				-1									-1	1	
Battle 2.				-1					5				4	1	
Battle 3.	3		1						5				9	1	
Battle 4.	2		1						5				8	1	
Battle 5.				-1									-1	1	
Battle 6.				-1					5				4	1	
Battle 7.	2		1						5				8	1	
Battle 8.				-3									-3	3	
	7	0.70	3	-7	-0.70	0	0	0	25	0	0	0	28	10	2.80

Sgt. Kaz

	Killed (K) (+1)	Average Killed AK = (K / P)	Alive (A) (+1)	Dead (D) (-1)	Average Dead AD = (D / P)	Friendly Fire FF (-10)	TIGER Killer Bonus (+2)	Medal Award Bonus (+5)	Winning Team Bonus (+5)	Lost Game Penalty for Platoon Commander (-5)	Absent Penalty (-5)	Zombie Penalty (-10)	Total Scores (T)	# of Participation (P)	Average Scores AS = (T / P)
Battle 1.				-1									-1	1	
Battle 2.				-1					5				4	1	

	Killed (K) (+1)	Average Killed AK = (K / P)	Alive (A) (+1)	Dead (D) (-1)	Average Dead AD = (D / P)	Friendly Fire FF (-10)	TIGER Killer Bonus (+2)	Medal Award Bonus (+5)	Winning Team Bonus (+5)	Lost Game Penalty for Platoon Commander (-5)	Absent Penalty (-5)	Zombie Penalty (-10)	Total Scores (T)	# of Participation (P)	Average Scores AS = (T / P)
Battle 3.	3		1						5				9	1	
Battle 4.	2		1						5				8	1	
Battle 5.				-1									-1	1	
Battle 6.				-1					5				4	1	
Battle 7.	2		1						5				8	1	
Battle 8.				-3									-3	3	
	7	0.70	3	-7	-0.70	0	0	0	25	0	0	0	28	10	2.80

Sgt.   Michael Wittmann   [B Platoon Commander]

	Killed (K) (+1)	Average Killed AK = (K / P)	Alive (A) (+1)	Dead (D) (-1)	Average Dead AD = (D / P)	Friendly Fire FF (-10)	TIGER Killer Bonus (+2)	Medal Award Bonus (+5)	Winning Team Bonus (+5)	Lost Game Penalty for Platoon Commander (-5)	Absent Penalty (-5)	Zombie Penalty (-10)	Total Scores (T)	# of Participation (P)	Average Scores AS = (T / P)
Battle 1.	1		1				2		5				9	1	
Battle 2.	3			-2			2			-5			-2	2	
Battle 3.	1			-1						-5			-5	1	
Battle 4.				-2						-5			-7	2	
Battle 5.	2		1	-1					5				7	2	
Battle 6.	1			-1						-5			-5	1	
Battle 7.				-1						-5			-6	1	
Battle 8.	3		1										4	1	
	11	1.00	3	-8	-0.73	0	4	0	10	-25	0	0	-5	11	-0.45

Sgt.   Sasyou

						Friendly	TIGER	Medal	Winning	Lost Game	Absent	Zombie			

	Killed (K) (+1)	Average Killed AK = (K / P)	Alive (A) (+1)	Dead (D) (-1)	Average Dead AD = (D / P)	Fire FF (-10)	Killer Bonus (+2)	Award Bonus (+5)	Team Bonus (+5)	Penalty for Platoon Commander (-5)	Penalty (-5)	Penalty (-10)	Total Scores (T)	# of Participation (P)	Average Scores AS = (T / P)
Battle 1.	3		1						5				9	1	
Battle 2.				-2									-2	2	
Battle 3.	1			-1									0	1	
Battle 4.	2			-2									0	2	
Battle 5.	2		1			-10			5				-2	1	
Battle 6.				-1									-1	1	
Battle 7.				-3									-3	3	
Battle 8.				-1									-1	1	
	8	0.67	2	-10	-0.83	-10	0	0	10	0	0	0	0	12	0.00