

Date: 2019-8-25



Killed all enemy tanks in one battle from US side (Medal of Honor): None



Killed all enemy tanks in one battle from German side (Iron Cross): None



The Best Tank Commander (Silver Star): Sgt. Sasyou



Most killed for the day (Bronze Star): Sgt. Sasyou, Sgt. Yatabe



Most dead for the day (Purple Heart): Sgt. Yatabe

No promotion (Friendly Fired): None

Demotion (Friendly Fired): None

No promotion (Zombie): None

Demotion (Zombie): None

Demotion (Bottom 3): Michael Wittmann : 1st Lt. -> 2nd Lt.

Promotion (Top 3): Sasyou, Noborisaka, Yuka : Sgt. -> 2nd Lt.

		Average							TIGER	Medal of Honor	Winning	Lost Game	Absent	Zombie	Total		
		Scores							Killer	Iron Cross	Team	Penalty for	Penalty	Penalty	Scores	Number of	
		(AS)	Killed	Average Killed	Alive	Dead	Dead	Fire	Bonus	Medal Award Bonus	Bonus	Platoon Commander			(T)	Participation	
Rank	Name	AS = (T / P)	(K)	AK = (K / P)	(A)	(D)	AD = (D / P)	(F)	(TB)	(MB)	(WB)	(LP)	(AP)	(AP)	T = (K+A+TB+MB+WB) - (D+F+AP)		(P)
1st	Sgt. Sasyou	3.56	9	1.00	5	-4	-0.44	0	2	0	20	0	0	0	32		9
2nd	Sgt. Noborisaka	3.38	7	0.88	3	-5	-0.63	0	2	0	20	0	0	0	27		8
3rd	Sgt. Yuka	1.25	9	0.75	4	-8	-0.67	0	0	0	20	-10	0	0	15		12
4th	Sgt. Yatabe	0.73	11	1.00	2	-9	-0.82	-10	4	0	10	0	0	0	8		11
5th	1st Lt. Michael Wittmann	-0.50	9	0.90	3	-7	-0.70	0	0	0	10	-20	0	0	-5		10

Win (3)  
Draw / Time  
up (1)  
Lose (0)

Alive  
Killed \*\*  
Dead

## The Best Platoon: B

Platoon	Total Scores (TS)	Average Scores AS=TS/TG	Total Games (TG)	Platoon Commander's 1st Tank Commander / Gunner / Driver	2nd Tank Commander / Gunner / Driver	3rd Tank Commander / Gunner / Driver	4th Tank Commander / Gunner / Driver
A	8	1.00	8	1st Lt. Michael Wittmann	Sgt. Yatabe	-	-
B	14	1.75	8	Sgt. Yuka	Sgt. Sasyou	Sgt. Noborisaka	-

Tank No. T1 = Tiger I, T2 = Panzer IV, T3 = Stug III, T4 = Jagdpanther, T5, T6, T7 and T8 = M4 Sherman

Battle 1.	Scores	Platoon	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver
GER	0	A	T1	Michael Wittmann [T8*]	T2	Yatabe	T3	Nobody	T4	Nobody
USA	3	B	T8	Yuka [T4*, T3*, T2*]	T7	Sasyou [T1*]	T6	Noborisaka	T5	Yuka

Battle 2.	Scores	Platoon	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver
GER	3	A	T1	Yatabe [T6*]	T2	Michael Wittmann [T7*, T5*, T8*]	T3	Yatabe	T4	Nobody
USA	0	B	T8	Yuka	T7	Yuka	T6	Sasyou [T3*, T4*]	T5	Noborisaka

Battle 3.	Scores	Platoon	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver
GER	0	A	T1	Michael Wittmann	T2	Nobody	T3	Michael Wittmann	T4	Yatabe [T6*, T2* FF]
USA	3	B	T8	Noborisaka [T3*, T1*]	T7	Yuka	T6	Yuka	T5	Sasyou [T4*]

Battle 4.	Scores	Platoon	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver
GER	1	A	T1	Yatabe [T6*, T7*]	T2	Nobody	T3	Nobody	T4	Michael Wittmann [T8*]
USA	1	B	T8	Sasyou	T7	Noborisaka	T6	Nobody	T5	Yuka [T2*, T3*]

Battle 5.	Scores	Platoon	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver
GER	0	B	T1	Yuka	T2	Sasyou [T5*]	T3	Noborisaka [T6*]	T4	Sasyou [T7*]
USA	3	A	T8	Michael Wittmann [T2*, T4*, T3*]	T7	Yatabe [T1*]	T6	Nobody	T5	Nobody

Battle 6.	Scores	Platoon	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver
GER	3	B	T1	Yuka [T8*, T5*]	T2	Yuka	T3	Sasyou	T4	Noborisaka [T7*, T6*]
USA	0	A	T8	Michael Wittmann	T7	Michael Wittmann	T6	Yatabe [T2*]	T5	Nobody

Battle 7.	Scores	Platoon	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver
GER	3	B	T1	Noborisaka [T7*, T8*]	T2	Nobody	T3	Yuka	T4	Sasyou [T6*, T5*]
USA	0	A	T8	Nobody	T7	Nobody	T6	Michael Wittmann [T3*]	T5	Yatabe [T2*, T1*]

Battle 8.	Scores	Platoon	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver	Tank No.	Commander / Gunner / Driver
GER	1	B	T1	Sasyou [T6*]	T2	Noborisaka	T3	Nobody	T4	Yuka [T8*, T7*]
USA	1	A	T8	Yatabe [T3*, T2*]	T7	Yatabe	T6	Yatabe [T4*]	T5	Michael Wittmann

1st Lt.

Michael Wittmann

[A Platoon Commander]

	Friendly	TIGER	Medal	Winning	Lost Game	Absent	Zombie								
	Killed	Average	Alive	Dead	Average	Fire	Killer	Award	Team	Penalty for	Penalty	Penalty	Total	# of	Average
	(K)	Killed	(A)	(D)	Dead	FF	Bonus	Bonus	Bonus	Platoon Commander			Scores	Participatio	Scores
	(+1)	AK = (K / P)	(+1)	(-1)	AD = (D / P)	(-10)	(+2)	(+5)	(+5)	(-5)	(-5)	(-10)	(T)	(P)	AS = (T / P)
Battle 1.	1			-1						-5			-5	1	
Battle 2.	3		1						5				9	1	
Battle 3.				-2						-5			-7	2	
Battle 4.	1			-1									0	1	
Battle 5.	3		1						5				9	1	
Battle 6.				-2						-5			-7	2	
Battle 7.	1			-1						-5			-5	1	

Battle 8.			1											1	1	
	9	0.90	3	-7	-0.70	0	0	0	10	-20	0	0	-5	10	-0.50	

Sgt. Yatabe

					Friendly	TIGER	Medal	Winning	Lost Game	Absent	Zombie				
	Killed	Average	Alive	Dead	Average	Fire	Killer	Award	Team	Penalty for	Penalty	Penalty	Total	# of	Average
	(K)	Killed	(A)	(D)	Dead	FF	Bonus	Bonus	Bonus	Platoon Commander			Scores	Participator	Scores
	(+1)	AK = (K / P)	(+1)	(-1)	AD = (D / P)	(-10)	(+2)	(+5)	(+5)	(-5)	(-5)	(-10)	(T)	(P)	AS = (T / P)
Battle 1.				-1									-1	1	
Battle 2.	1		1	-1					5				6	2	
Battle 3.	1			-1		-10							-10	1	
Battle 4.	2		1										3	1	
Battle 5.	1			-1			2		5				7	1	
Battle 6.	1			-1									0	1	
Battle 7.	2			-1			2						3	1	
Battle 8.	3			-3									0	3	
	11	1.00	2	-9	-0.82	-10	4	0	10	0	0	0	8	11	0.73

Sgt. Yuka [B Platoon Commander]

					Friendly	TIGER	Medal	Winning	Lost Game	Absent	Zombie			
Killed	Average	Alive	Dead	Average	Fire	Killer	Award	Team	Penalty for	Penalty	Penalty	Total	# of	Average
(K)	Killed	(A)	(D)	Dead	FF	Bonus	Bonus	Bonus	Platoon Commander			Scores	Participator	Scores
(+1)	AK = (K / P)	(+1)	(-1)	AD = (D / P)	(-10)	(+2)	(+5)	(+5)	(-5)	(-5)	(-10)	(T)	(P)	AS = (T / P)
Battle 1.	3	1	-1					5				8	2	
Battle 2.			-2						-5			-7	2	

Battle 3.			1	-1					5				5	2	
Battle 4.	2		1										3	1	
Battle 5.				-1						-5			-6	1	
Battle 6.	2		1	-1					5				7	2	
Battle 7.				-1					5				4	1	
Battle 8.	2			-1									1	1	
	9	0.75	4	-8	-0.67	0	0	0	20	-10	0	0	15	12	1.25

Sgt.

Sasyou

					Friendly	TIGER	Medal	Winning	Lost Game	Absent	Zombie				
	Killed	Average	Alive	Dead	Average	Fire	Killer	Award	Team	Penalty for	Penalty	Penalty	Total	# of	Average
	(K)	Killed	(A)	(D)	Dead	FF	Bonus	Bonus	Bonus	Platoon Commander			Scores	Participatior	Scores
	(+1)	AK = (K / P)	(+1)	(-1)	AD = (D / P)	(-10)	(+2)	(+5)	(+5)	(-5)	(-5)	(-10)	(T)	(P)	AS = (T / P)
Battle 1.	1		1				2		5				9	1	
Battle 2.	2			-1									1	1	
Battle 3.	1		1						5				7	1	
Battle 4.				-1									-1	1	
Battle 5.	2			-2									0	2	
Battle 6.			1						5				6	1	
Battle 7.	2		1						5				8	1	
Battle 8.	1		1										2	1	
	9	1.00	5	-4	-0.44	0	2	0	20	0	0	0	32	9	3.56

Sgt.

Noborisaka

Friendly

TIGER

Medal

Winning

Lost Game

Absent

Zombie

	Killed	Average	Alive	Dead	Average	Fire	Killer	Award	Team	Penalty for	Penalty	Penalty	Total	# of	Average
	(K)	Killed	(A)	(D)	Dead	FF	Bonus	Bonus	Bonus	Platoon Commander			Scores	Participatio	Scores
	(+1)	AK = (K / P)	(+1)	(-1)	AD = (D / P)	(-10)	(+2)	(+5)	(+5)	(-5)	(-5)	(-10)	(T)	(P)	AS = (T / P)
Battle 1.			1						5				6	1	
Battle 2.				-1									-1	1	
Battle 3.	2		1				2		5				10	1	
Battle 4.				-1									-1	1	
Battle 5.	1			-1									0	1	
Battle 6.	2		1						5				8	1	
Battle 7.	2			-1					5				6	1	
Battle 8.				-1									-1	1	
	7	0.88	3	-5	-0.63	0	2	0	20	0	0	0	27	8	3.38